

# Read PDF Frank Einstein And The Electrofinger

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## SCHMIDT WASHINGTON

*What a Wreck!* Haarlem [Netherlands] : Gottmer  
When the teacher tells his class that they can hear the poetry of science in everything, a student is struck with a curse and begins hearing nothing but science verses that sound very much like some well-known poems.

### Frank Einstein Book 1 X8 Pack W Poster

Overamstel Uitgevers  
Science fiction meets science fact! Frank Einstein (kid genius, scientist, and inventor) and his best friend, Watson, team up with Klink (a self-assembled artificial intelligence entity) to create the BrainTurbo to power-boost the human body and help their baseball-pitching pal Janegoodall

make the team. But when Klink (a mostly self-assembled and artificial almost intelligence entity) goes missing, they must first rescue their robot pal and stop T. Edison-- Frank's classmate and archrival--from stealing their latest invention and using it against them! [Frank Einstein and the Antimatter Motor](#) Amulet Books

Dit e-book is NIET geschikt voor zwart-wit e-readers. In deel 4 van de serie Niek de Groot van de schrijver Lincoln Peirce gebeurt er eindelijk iets cools op school: Niek richt zijn eigen tekenclub op. Nu kan de wereld ontdekken hoe geniaal hij is. Maar dan lijkt de klad erin te komen. Leraren zeuren dat er meiden in Nieks club moeten. Maar waar vind je die? En hoe zorg je dat ze niet denken

dat je ze LEUK vindt? Misverstand stapelt zich op misverstand... De grote tekenwedstrijd dient zich aan en Niek wil WINNEN. Is zijn club goed genoeg om het op te nemen tegen tekenclubs op andere scholen? Viert Niek zijn GROOTSTE ZEGE OOIIT? Niek de Groot kladdt er op los is een must voor de fans van de serie Het leven van een Loser door Jeff Kinney. Lincoln Peirce is schrijver en striptekenaar. Niek de Groot verscheen als strip in Amerika in meer dan tweehonderd dagbladen. Peirce was een grote inspiratiebron voor Jeff Kinney. [Frank Einstein and the Electro-Finger \(Frank Einstein Series #2\)](#) Amulet Books  
Boy genius Frank Einstein finds himself in competition with his

classmate and archrival T. Edison and his sign-language-speaking sidekick, Mr. Chimp, over Frank's newest invention: the EvoBlaster Belt.

*Niek de Groot kladt erop los Puffin*

Child genius Frank Einstein tries to invent a robot that can learn on its own, and after an accident brings Klink and Klank to life, they work to help Frank perfect his Antimatter Motor until his nemesis steals the robots for his doomsday plan.

Frank Einstein and the Antimatter Motor (Frank Einstein Series #1)

Amulet books

In this second book in the series, Frank Einstein (kid-genius scientist and inventor) and his best friend, Watson, along with Klink (a self-assembled artificial-intelligence entity) and Klank (a mostly self-assembled artificial most-intelligence entity), once again find themselves in competition with T.

Edison, their classmate and archrival-this time in a quest to unlock the power behind the science of energy. Frank is working on a revamped version of one of Nikola Tesla's inventions, the 'Electro-Finger,' a device that can tap into energy anywhere and allow all of

Midville to live off the grid, with free wireless and solar energy. But this puts Frank in direct conflict with Edison's quest to control all the power and light in Midville, monopolise its energy resources, and get 'rich rich rich.' Time is running out, and only Frank, Watson, Klink, and Klank can stop Edison and his sentient ape, Mr. Chimp!

**El Loco Invento de Frank Einstein** Viking Juvenile

"I cannot tell a lie," said General George Washington. "The Time Warp Trio helped me cross the Delaware River and surprise the enemy troops." So how did Christmas Eve in the twenty-first century turn into Christmas Day in 1776? Well, it was sort of an accident. And for once, it wasn't Joe's, Sam's, and Fred's fault! Can American history survive the Time Warp Trio? You'll just have to ask Sam's time-warping great-granddaughter Samantha . . . and her leaky cat.

**Science Verse** Soho Teen

Joe, Fred, and Sam demonstrate some of their favorite professional wrestling moves, including the "Time Warp Trio Blind Ninja

Smackdown," when they're transported to ancient Rome and forced to fight as gladiators in the Colosseum. 35,000 first printing.

**Frank Einstein Book 1 X24 and Poster Pack**

Viking Juvenile

New York Times Bestseller

"I never thought science could be funny . . . until I read Frank Einstein. It will have kids laughing." —Jeff Kinney, *Diary of a Wimpy Kid* "Huge laughs and great science—the kind of smart, funny stuff that makes Jon Scieszka a legend." —Mac Barnett, author of *Battle Bunny* and *The Terrible Two* Clever science experiments, funny jokes, and robot hijinks await readers in the first of six books in the New York Times bestselling Frank Einstein chapter book series from the mad scientist team of Jon Scieszka and Brian Biggs. The perfect combination to engage and entertain readers, the series features real science facts with adventure and humor, making these books ideal for STEM education. This first installment examines the science of "matter." Kid-genius and inventor Frank Einstein loves figuring out how the world works by creating household

contraptions that are part science, part imagination, and definitely unusual. In the series opener, an uneventful experiment in his garage-lab, a lightning storm, and a flash of electricity bring Frank's inventions—the robots Klink and Klank—to life! Not exactly the ideal lab partners, the wisecracking Klink and the overly expressive Klank nonetheless help Frank attempt to perfect his inventions. . . . until Frank's archnemesis, T. Edison, steals Klink and Klank for his evil doomsday plan! Integrating real science facts with wacky humor, a silly cast of characters, and science fiction, this uniquely engaging series is an irresistible chemical reaction for middle-grade readers. With easy-to-read language and graphic illustrations on almost every page, this chapter book series is a must for reluctant readers. The Frank Einstein series encourages middle-grade readers to question the way things work and to discover how they, too, can experiment with science. In a starred review, Kirkus Reviews raves, "This buoyant, tongue-in-cheek celebration of the impulse

to 'keep asking questions and finding your own answers' fires on all cylinders," while Publishers Weekly says that the series "proves that science can be as fun as it is important and useful." Read all the books in the New York Times bestselling Frank Einstein series: Frank Einstein and the Antimatter Motor (Book 1), Frank Einstein and the Electro-Finger (Book 2), Frank Einstein and the BrainTurbo (Book 3), and Frank Einstein and the EvoBlaster Belt (Book 4). Visit [frankeinsteinbooks.com](http://frankeinsteinbooks.com) for more information. STARRED REVIEW "In the final analysis, this buoyant, tongue-in-cheek celebration of the impulse to 'keep asking questions and finding your own answers' fires on all cylinders." --Booklist, starred review "Scieszka mixes science and silliness again to great effect." —Kirkus Reviews "In refusing to take itself too seriously, it proves that science can be as fun as it is important and useful." —Publishers Weekly "With humor, straightforward writing, tons of illustrations, and a touch of action at the end, this book is accessible and easy to read, making

it an appealing choice for reluctant readers. A solid start to the series." -- School Library Journal "Kids will love Frank Einstein because even though he is a new character he will be instantly recognizable to the readers...Jon Scieszka is one of the best writers around, and I can't wait to see what he does with these fun and exciting characters." —Eoin Colfer, *Artemis Fowl* "Jon Scieszka's new series has the winning ingredients that link his clever brilliance in story telling with his knowledge of real science, while at the same time the content combination of fiction and non fiction appeals to the full range of the market." —Jack Gantos, *Dead End in Norvelt*  
**Frank Einstein and the EvoBlaster Belt** National Geographic Books  
 Joe, Fred, and Sam find themselves whisked by The Book to the main ring-ball court in Chichin Itza, Mexico in 1000 A.D., where they must play for their lives against a Mayan High Priest who cheats.  
*Frank Einstein and the BrainTurbo (Frank Einstein Series #3)* Alfaguara  
 Three friends, Sam, Joe, and Fred travel through time having action-

packed, outlandish adventures. The snappy dialogue and classic boy humor in this series of chapter books will engage the most reluctant readers.

*De vreselijke twee* Viking Juvenile

Frank Einstein (kid-genius scientist and inventor) and his best friend Watson, along with Klink (a self-assembled artificial intelligence entity), create the BrainTurbo to power-boost the human body and help their baseball-pitching pal Janegoodall make the team. But when Klank (a mostly self-assembled and artificial almost-intelligence entity) goes missing, they must first rescue their robot pal and stop T. Edison - Frank's classmate and archrival - from stealing their latest invention and using it against them!

**Frank Einstein and the BrainTurbo (UK edition) (Frank Einstein series #3)** Harry N. Abrams

After the frog turns into a prince, he and the Princess do not live happily ever after and the Prince decides to look for a witch to help him remedy the situation.

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*Frank Einstein and the Electro-Finger* Puffin

"I never thought science could be funny . . . until I read Frank Einstein. It will have kids laughing." --Jeff Kinney, *Diary of a Wimpy Kid* "Huge laughs and great science--the kind of smart, funny stuff that makes Jon Scieszka a legend." --Mac Barnett, author of *Battle Bunny* and *The Terrible Two* Clever science experiments, funny jokes, and robot hijinks await readers in the first of six books in the New York Times bestselling Frank Einstein chapter book series from the mad scientist team of Jon Scieszka and Brian Biggs. The perfect combination to engage and entertain readers, the series features real science facts with adventure and humor, making these books ideal for STEM education. This first installment examines the science of "matter." Kid-genius and inventor Frank Einstein loves figuring out how the world works by creating household contraptions that are part science, part imagination, and definitely unusual. In the series opener, an uneventful experiment in his garage-lab, a lightning storm, and a flash of electricity bring Frank's inventions--the robots Klink and Klank--to life!

Not exactly the ideal lab partners, the wisecracking Klink and the overly expressive Klank nonetheless help Frank attempt to perfect his inventions. . . until Frank's archnemesis, T. Edison, steals Klink and Klank for his evil doomsday plan!

Integrating real science facts with wacky humor, a silly cast of characters, and science fiction, this uniquely engaging series is an irresistible chemical reaction for middle-grade readers. With easy-to-read language and graphic illustrations on almost every page, this chapter book series is a must for reluctant readers. The Frank Einstein series encourages middle-grade readers to question the way things work and to discover how they, too, can experiment with science. In a starred review, *Kirkus Reviews* raves, "This buoyant, tongue-in-cheek celebration of the impulse to "keep asking questions and finding your own answers" fires on all cylinders," while *Publishers Weekly* says that the series "proves that science can be as fun as it is important and useful." Read all the books in the New York

Times bestselling Frank Einstein series: Frank Einstein and the Antimatter Motor (Book 1), Frank Einstein and the Electro-Finger (Book 2), Frank Einstein and the BrainTurbo (Book 3), and Frank Einstein and the EvoBlaster Belt (Book 4). Visit [frankeinsteinbooks.com](http://frankeinsteinbooks.com) for more information.

STARRED REVIEW "In the final analysis, this buoyant, tongue-in-cheek celebration of the impulse to "keep asking questions and finding your own answers" fires on all cylinders." --Booklist, starred review "Scieszka mixes science and silliness again to great effect." --Kirkus Reviews "In refusing to take itself too seriously, it proves that science can be as fun as it is important and useful." --Publishers Weekly "With humor, straightforward writing, tons of illustrations, and a touch of action at the end, this book is accessible and easy to read, making it an appealing choice for reluctant readers. A solid start to the series." -- School Library Journal "Kids will love Frank Einstein because even though he is a new character he will be instantly recognizable to the readers...Jon Scieszka

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*Your Mother was a Neanderthal* Turtleback Books

Boy genius and inventor Frank Einstein and his robot pals Klink (intelligent) and Klank (sort-of intelligent) study the science of ecology and conservation as they try to stop classmate and archrival T. Edison and his loggers from destroying the Midville Forest Preserve.

### **Hylas en de roep van de dolfijn** Abrams

In the sixth and final book of the New York Times bestselling Frank Einstein series, Frank Einstein (kid-genius, scientist, and inventor) and his best friend, Watson, along with Klink (a self-assembled artificial-intelligence entity) and Klank (a mostly self-assembled

and artificial almost intelligence entity), once again find themselves in competition with T. Edison, their classmate and archrival, this time studying the science and mysteries of the universe! [The Frog Prince](#), [Continued](#) Harry N. Abrams

Met een pijl in zijn arm probeert Hylas aan zijn achtervolgers te ontsnappen. Hij is zijn zusje kwijt en hij gaat met gevaar voor eigen leven naar haar op zoek. Het is 3500 jaar geleden in een land aan de Middellandse Zee. Vulkanen spuwen, de aarde beeft en de zon brandt. Op zijn zoektocht ontmoet hij vijanden en maakt hij vrienden.

### [La Verdadera Historia De Los Tres Cerditos / the True Story of the Three Little Pigs](#) Abrams

The well-known trio of friends who travel through time, Pacho, Beto and Sergio, make another journey with their magic book. This time they go to Ancient Egypt. Their adventures in the land of pharaohs are incredibly funny.

### **Me Oh Maya!** de Fontein Jeugd

Que loco invento habra creado Frank Einstein esta vez? El pequeno (y algo chiflado) Frank Einstein y su mejor amigo Watson,

junto con sus inteligentes robots Klink y Klank, estan trabajando en el Electrodedo, un aparato que proporcionara energia gratis a toda la ciudad. Pero esto choca con los planes de su archienemigo T. Edison que pretende controlar el poder de la energia y asi hacerse rico, muy rico. El tiempo se acaba y solo Frank, Watson, Kink y Klank pueden detenerle. Lo conseguiran? Jeff Kinney, autor de Diario de Greg opina... Nunca pense que la ciencia pudiera ser divertida... Hasta que lei a Frank Einstein. A los ninos les sacara unas cuantas carcajadas. ENGLISH DESCRIPTION In this second book in the series,

Frank Einstein (kid-genius scientist and inventor) and his best friend, Watson, along with Klink (a self-assembled artificial-intelligence entity) and Klank (a mostly self-assembled artificial almost intelligence entity), once again find themselves in competition with T. Edison, their classmate and archrival--this time in the quest to unlock the power behind the science of energy. Frank is working on a revamped version of one of Nikola Tesla's inventions, the "Electro-Finger," a device that can tap into energy anywhere and allow all of Midville to live off the

grid, with free wireless and solar energy. But this puts Frank in direct conflict with Edison's quest to control all the power and light in Midville, monopolize its energy resources, and get "rich rich rich." Time is running out, and only Frank, Watson, Klink, and Klank can stop Edison and his sentient ape, Mr. Chimp!

[Oh Say, I Can't See #15](#)

Chronicle Books

Boy genius Frank Einstein finds himself in competition with his classmate and archrival T. Edison and his sign-language-speaking sidekick, Mr. Chimp, over Frank's newest invention: the EvoBlaster Belt.